

Zoe Curle | Composer

Savannah, GA | (404) 670-2450 | zoeurle@gmail.com | www.zoeurle.com

Education

Savannah College of Art and Design | Savannah, GA
Bachelor of Fine Arts, Major in Visual Effects

September 2024 - Present
Expected Graduation, May 2028

Skills

Software/Programming: Nuke, After Effects, Python, Unreal Engine, Maya, Houdini, Premiere Pro, Photoshop, Lightroom

Communication: Project proposals, concept development, customer engagement, social media, presentations, team collaboration

Certifications: Photoshop Visual Design Professional (Jan 2025)

Projects

Entomology | Short Film

Winter - Summer 2026

VFX Producer

- Managed the VFX pipeline from planning through final delivery
- Assigned team members roles based on their skillset and shot needs, ensuring an efficient workflow across the VFX team
- Tracked shot assignments and progress using a spreadsheet

Twins Composition | VFX-Based Cinematography

Winter 2026

Composer

Created a short film with one actor playing twins, using split-screen and masking techniques to seamlessly portray their interactions within a cohesive storyline. Team-based class project.

- Developed the plot and storyline for the short film
- Composited an over-the-shoulder shot, using split-screen and masking techniques to integrate the twin characters seamlessly

Unreal Engine Short Film: Depression Womb | Survey of Virtual Production

Fall 2025

VFX Artist

Created a short film in Unreal Engine exploring visual storytelling and environment design. Team-based class project.

- Kitbashed and assembled digital environment in Unreal Engine for the short film
- Edited final sequence, adding titles, credits, and synchronized sound effects

Experience

Hostess | Veratina

August 2026 - Present

- Coordinated reservations, seating, phone calls, and table resets to keep the dining room running efficiently

Social Editor | RenderQ

March 2026 - Present

- Manage RenderQ's Instagram, creating posts that promote new articles and grow the blog's audience
- Write and edit articles on film, visual effects, and animation

Student Volunteer | SIGGRAPH

July 2026

- Controlled venue access by verifying attendee badges, ensuring only authorized guests entered restricted event spaces
- Served as a resource for attendees, answering conference-related questions on schedules, sessions, and venue logistics

Leadership

SCAD Women in VFX

September 2025 - Present

Vice President (Summer 2026-Present)

- Plan and coordinate career-focused events and workshops
- Build relationships with industry professionals to bring speakers into the club, expanding students' access to mentorship and real-world guidance

Social Media Manager (Fall 2025-Spring 2026)

- Managed social media account, creating and scheduling posts to promote workshops, events, and industry resources
- Engaged with followers and built an active online community to increase club visibility and member participation